3D Trajectory Optimization for Energy-Efficient UAV Communication: A Control Design Perspective

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Abstract—This paper studies the three-dimensional (3D) trajectory optimization problem for unmanned aerial vehicle (UAV) aided wireless communication. Existing works mainly rely on the kinematic equations for UAV’s mobility modeling, while its dynamic equations are usually missing. As a result, the planned UAV trajectories are piece-wise line segments in general, which may be difficult to implement in practice. By leveraging the concept of state-space model, a control-based UAV trajectory design is proposed in this paper, which takes into account both of the UAV’s kinematic equations and the dynamic equations. Consequently, smooth trajectories that are amenable to practical implementation can be obtained. Moreover, the UAV’s controller design is achieved along with the trajectory optimization, where practical roll angle and pitch angle constraints are considered. Furthermore, a new energy consumption model is derived for quad-rotor UAVs, which is based on the voltage and current flows of the electric motors and thus captures both the consumed energy for motion and the energy conversion efficiency of the motors. Numerical results are provided to validate the derived energy consumption model and show the effectiveness of our proposed algorithms.

Index Terms—UAV communication, quad-rotor UAV, trajectory optimization, control theory.

I. INTRODUCTION

RECENTLY, unmanned aerial vehicle (UAV) aided wireless communications have received significant attentions in both academia and industry [1]–[4]. Thanks to their flexible deployment, UAVs can be used as aerial communication platforms for offering on-demand communications services from the sky, e.g., for disaster relief and temporary events. In addition, UAV-aided communication is regarded as an indispensable component not only for the future space-air-ground integrated network [5]–[8], but also for the beyond-5G (B5G) wireless networks [9]–[13].

A. Motivation and Prior Work

By exploiting the new design degree of freedom (DoF) offered by UAV’s flexible mobility, trajectory optimization for UAV-aided communications has been extensively studied [14]–[20] for improving the communication performance. However, most of existing works in the literature assume that the UAVs fly in a two-dimensional (2D) horizontal plane [14]–[19]. In addition, they mainly rely on the kinematic equations to model the UAV mobility, while ignoring its dynamic equations. By treating UAV as a point mass, kinematic equations mainly aim to describe the motion (position, velocity and acceleration) of the UAV. In contrast, with dynamic equations, the rigid body characteristic of UAVs is taken into account, and the relationship between the forces and the motion is explicitly modeled. Since the kinematic equations do not consider the forces that generate the motion, the resulting designed trajectory is difficult to be directly implemented in practice. To resolve this issue, in this paper, both the kinematic and dynamic equations are considered, and the forces that generate the motion are chosen as the design variables. Therefore, by implementing the designed forces over time, the corresponding trajectories are practically implementable by existing UAV controllers.

On the other hand, energy efficiency is one of the most important performance measures for UAV-aided communications, which is fundamentally due to UAV’s limited on-broad energy and hence finite aerial endurance [15]–[20]. A mathematical framework for designing energy-efficient UAV communication was first proposed in [15], in which an analytical energy consumption model in terms of the UAV’s velocity and acceleration was derived for fixed-wing UAVs. The energy-efficient UAV communication design was then extended to rotary-wing UAVs in [16], where the energy consumption of rotary-wing UAVs was derived as a function of the flying speed. There are three components in the above energy models, namely, the induced power, the blade profile power, and the parasite power. Such energy models have
been widely utilized for energy-efficient UAV communication designs in the literature. For instance, a UAV-enabled wireless powered cooperative mobile edge computing (MEC) system was considered in [17], based on the energy model derived in [15], where the UAV is capable of harvesting energy from the radio frequency (RF) signals. By adopting the energy consumption model in [16], a robust resource allocation algorithm design was investigated in [18], by jointly optimizing the UAV trajectory and the transmit beamforming vector.

In [19], multiple UAVs were assigned to collect data from a group of sensor nodes (SNs) on the ground, and it studied the fundamental tradeoff between the aerial cost, which is defined as the propulsion energy consumption and operation costs of all UAVs, and the ground cost, which is defined as the energy consumption of all SNs. In [20], the three-dimensional (3D) trajectory optimization for the UAV was investigated. A 3D energy consumption model was proposed in [20] by assuming that the UAV moves smoothly with a small acceleration and the cruising speed is a constant. Under this assumption, [20] decomposes the power consumptions of the UAV into three components, which are vertical flight power, level flight power and drag power.

It is worth mentioning that all the aforementioned works [14]–[20] rely on the kinematic equations to model the UAV mobility, while ignoring the dynamic equations. Therefore, the resulting optimized trajectory is not directly related to the forces that drive the UAV to track the trajectory in practice. As a result, a separate controller needs to be designed to obtain the required control input for UAV motors based on the optimized UAV trajectory, as illustrated in Fig. 1(a). Moreover, under the existing design framework, UAV trajectories are usually discretized into finite piecewise line segments separated by the way-points, and the velocity and acceleration within each line segment are assumed to be constants. Under such an approach, in order to accurately characterize the actual UAV trajectories that are smooth in practice, the required number of discretized line segments needs to be sufficiently large, which becomes prohibitive as UAVs travel over long distance in practice. Fig. 2 plots the planned trajectory and the real trajectory with the existing design approach in Fig. 1(a). As shown in Fig. 2, the planned trajectory cannot be exactly followed due to the ignorance of UAV dynamics. In contrast, the proposed design does not have such an issue, as will be shown by the numerical examples in Section IV.

B. Contributions

In this paper, we study the 3D trajectory optimization for UAV-aided communication systems based on both kinematic and dynamic equations. A new framework that seamlessly integrates trajectory planning and UAV control is proposed. With our proposed design framework, the control signals are directly obtained with the optimized trajectory, as illustrated in Fig. 1(b).

Furthermore, a new energy consumption model is derived for the commonly used quad-rotor UAVs. Different from the well-known energy model in [16], which models the required energy in terms of the UAV’s flying velocity to support the UAV’s flight status, the proposed energy model is directly derived from the voltage and current flows of the electric motors of the UAV. Therefore, it takes into account not just the UAV consumed energy as in [15], [16], but also the energy conversion efficiency of the electrical motors.

By leveraging the state-space model in control theory [21], the flying time minimization problem and the energy minimization problem are formulated as two optimal control problems, subject to various constraints with respect to the communication quality-of-service (QoS) requirement, target destination, maximum angular velocity of the motors, minimum allowable flying altitude, as well as maximum possible roll and pitch angles.

Since the design variables reside in continuous time-valued functions rather than vectors with a finite dimension, the formulated problems essentially involve infinite optimization variables. The control parametrization approach [22]–[24] is efficient for solving this type of problem. Its main idea lies in converting the infinite-dimensional optimization problem into a standard nonlinear program, which is achieved by parametrizing the control function into a finite dimensional vector and providing the gradients for the objective and constraint functions. Based on this approach, a control-based trajectory design is proposed for UAV-aided wireless communication in this paper. The pertinent gradient formulas are also derived. Since the kinematic and dynamic equations therein are solved as differential equations, the optimized trajectories are smooth curves rather than piece-wise line segments as in the aforementioned prior works. The roll- and pitch-angle constraints are also difficult to handle, since they are infinite dimensional in nature. A constraint transcription method [22] together with a
local smoothing technique [22] are introduced for converting the infinite dimensional constraints into constraints of finite dimension. There are off-the-shelf software packages available for solving such problems [25], [26].

There are a wide range of potential applications for the considered problem. For example, by using the collected data from its mounted sensors, the UAV can provide data-harvesting applications. However, data processing techniques usually require high computation power, which is difficult to afford by the UAV due to its limited payload. To overcome this issue, the UAV may offload such task to a ground server or ground terminal (GT), which has more powerful computing resources.

The main contributions of this paper are summarized as follows:

- Inspired by the modern control theory, we propose a new framework for trajectory design in UAV communication systems utilizing both kinematic and dynamic equations for UAV mobility modeling. As a result, the designed UAV trajectories are smooth curves, rather than piece-wise line segments as in most existing works [16]. Furthermore, different from existing models where the UAV speed is assumed to be a constant within each line segment, it varies over time in general with the proposed model. In addition, the proposed model is applicable to the general 3D UAV trajectory design.
- A new energy consumption model for electrical quad-rotor UAVs is derived. Compared with that in [16], the new model is applicable to 3D trajectories. Moreover, the model is derived based on the current and voltage flow of the electrical motor. Thus, both the consumed energy on the UAV’s motion and energy conversion efficiency have been taken into account.
- An integrated design framework for UAV trajectory optimization and controller design is proposed in this paper, which directly gives the control signal input to UAV motors. In contrast, a separate controller has to be designed for tracking the design trajectory in the existing works.
- An efficient algorithm is developed for the 3D trajectory optimization for mission completion time minimization and energy consumption minimization, respectively, and the required gradient formula for the objective function and the constraint functions are derived.

II. SYSTEM MODEL AND PROBLEM FORMULATION

As shown in Fig. 3, we consider a UAV-aided wireless communication system. The UAV flies from a given start point $q_0$ to serve the GT, and then flies to a given end point. The UAV communicates with the GT while flying. Therefore, the flight time is equal to the data transmission time in this paper. We aim to optimize the trajectory of the UAV such that its energy consumption or flying time is minimized, while the communication QoS requirement for the GT and the dynamic constraints of the UAV are both satisfied. For convenience, the symbol notations for the main variables used in this paper are listed in Table I.

![Fig. 3. An illustration of UAV-aided wireless communications.](image)

![Fig. 4. The earth frame and fixed-body frame.](image)

A. Dynamic Model of Quad-Rotor UAV

As illustrated in Fig. 4, the UAV is treated as a rigid body in this paper. In order to derive the dynamic model of the UAV,
the Earth frame and the fixed-body frame need to be defined. As shown in Fig. 4, \( O_e \) and \( O_b \) denote the Earth frame and the fixed-body frame, respectively. Let \( \mathbf{q}(t) = [x(t) \; y(t) \; z(t)]^T \) be the coordinates of the UAV at the Earth frame at time instant \( t \), and \( \Phi(t) = [\phi(t) \; \theta(t) \; \psi(t)]^T \) be the Euler angles of the UAV at the fixed-body frame at time instant \( t \), where \([\cdot]^T\) stands for the matrix transpose.

The thrusts at time instant \( t \), which are denoted as \( F_i(t), \; i \in \{1, 2, 3, 4\} \), are generated by the four electric motors as shown in Fig. 4. Two motors rotate counterclockwise, while the others rotate clockwise as illustrated in Fig. 4. Here, \( \omega_i(t), \; i \in \{1, 2, 3, 4\} \) denote the angular velocities of the motors shaft at \( t \). According to [27], for each motor \( i \in \{1, 2, 3, 4\} \),

\[
F_i(t) = C_t \omega_i^2(t),
\]

where \( C_t \) is the constant thrust coefficient.

According to [28], [29], the dynamic model of the quad-rotor UAV is given in (2), shown at the bottom of the page.

In (2), \( \Omega(t) = \omega_1(t) - \omega_2(t) + \omega_3(t) - \omega_4(t) \) and \( \text{sign}(a) \) denotes the sign of \( a \).

### B. Energy Consumption Model

We consider a UAV equipped with four battery-powered brushless motors. For each motor \( i = 1, 2, 3, 4 \), the current \( I_i(t) \) and the voltage \( U_i(t) \) at each time instant \( t \) are given by [30]

\[
\begin{align*}
I_i(t) &= \frac{C_m}{K_T} \omega_i^2(t) + I_0, \\
U_i(t) &= K_E N_i(t) + I_i(t) R_0.
\end{align*}
\]

Thus, for each motor \( i = 1, 2, 3, 4 \), the power consumption of the motor can be obtained

\[
P_i(t) = U_i(t)I_i(t) = c_4 \omega_i^4(t) + c_3 \omega_i^3(t) + c_2 \omega_i^2(t) + c_1 \omega_i(t) + c_0,
\]

where

\[
\begin{align*}
c_0 &= I_0^2 R_0, \quad c_1 = 30 K_E I_0 / \pi, \quad c_2 = 2 C_m R_0 I_0 / K_T, \\
c_3 &= 30 C_m K_E / (\pi K_T), \quad c_4 = C_m^2 R_0 / K_T^2.
\end{align*}
\]

The total energy consumption of the UAV over time \( t \in [0, T] \) can be expressed by

\[
E(t) = \int_0^t \left( \sum_{i=1}^{4} P_i(\tau) + P_0 \right) \, d\tau,
\]

where \( T \) is the total aerial endurance (or flying time for convenience) of the UAV, which is assumed to be a variable in this paper. In practical cases, \( P_0 \) is usually much less than \( \sum_{i=1}^{4} P_i(\tau) \).

### C. Channel Model

The probabilistic LoS channel model from [31] is adopted here. We denote \( p = [x_0 \; y_0 \; z_0]^T \in \mathbb{R}^{3 \times 1} \) as the position of the GT. According to [31], the channel coefficient between the UAV and GT \( h(t) \) can be expressed by

\[
h(t) = \sqrt{\beta(t)} \tilde{h}(t),
\]

where \( \beta(t) \) accounts for the large-scale fading effects (e.g., path loss and shadowing) and \( \tilde{h}(t) \), which is a complex-valued random variable with \( \mathbb{E}\left[|\tilde{h}(t)|^2\right] = 1 \), accounts for the small-scale fading.

Considering the occurrence probability of LoS and non-LoS (NLoS), \( \beta(t) \) can be expressed as

\[
\beta(t) = \begin{cases}
\beta_0 d^{-\tilde{\alpha}}(t), & \text{LoS link} \\
\kappa \beta_0 d^{-\tilde{\alpha}}(t), & \text{NLoS link},
\end{cases}
\]

where \( \beta_0 = (\frac{A}{\lambda^2})^2 \) denotes the channel power at the reference distance of 1 meter (\( m \)), \( \lambda \) is the carrier wavelength, \( \tilde{\alpha} \) is the path loss exponent, \( \kappa < 1 \) is the additional attenuation factor due to the NLoS condition, and \( d(t) = \|q(t) - p\| \) is the distance between the UAV and GT at time instant \( t \in [0, T] \). The probability of LoS occurrence can be modeled as the following sigmoid function [31]

\[
P_{\text{LoS}}(t) = \frac{1}{1 + a \exp\left(-b \left[\tilde{\theta}(t) - a\right]\right)},
\]

where \( a \) and \( b \) are parameters that depend on the propagation environment and \( \tilde{\theta}(t) = \frac{180}{\pi} \arcsin\left(\frac{z(t) - p_z}{d(t)}\right) \) is the elevation angle.

Obviously, the probability of NLoS is \( P_{\text{NLoS}}(t) = 1 - P_{\text{LoS}}(t) \). Then, the expected channel power gain is

\[
\mathbb{E}\left[|h(t)|^2\right] = P_{\text{LoS}}(t) \beta_0 d^{-\tilde{\alpha}}(t) + (1 - P_{\text{LoS}}(t)) \kappa \beta_0 d^{-\tilde{\alpha}}(t),
\]

where \( P_{\text{LoS}}(t) = \kappa + (1 - \kappa) P_{\text{LoS}}(t) \) represents the regularized LoS probability.

\[
\begin{bmatrix}
m \dot{x}(t) \\
m \dot{y}(t) \\
m \dot{z}(t) \\
J_x \ddot{\phi}(t) \\
J_y \ddot{\theta}(t) \\
J_z \ddot{\psi}(t)
\end{bmatrix} =
\begin{bmatrix}
C_t \sum_{i=1}^{4} \omega_i^2(t) [\sin \phi(t) \sin \psi(t) + \sin \theta(t) \cos \phi(t) \cos \psi(t)] - \sin (\dot{\phi}(t)) \sin (\dot{\psi}(t))
\end{bmatrix}
\]
The achievable communication rate between UAV and GT can be expressed as

$$ R(t) = W \log_2 \left( 1 + \frac{P_0 |h(t)|^2}{\sigma^2 \Gamma_0} \right), \quad (11) $$

where $W$ is the bandwidth, $P_0$ is the transmit power, $\sigma^2$ is the noise power at the receiver, and $\Gamma_0 > 1$ accounts for the channel capacity loss due to the practical modulation and coding scheme. Then, according to [16], [32], the accumulated communication throughput $Q(t)$ between the UAV and the GT at $t$ can be written as

$$ Q(t) = \int_0^t E[R(t)] \, d\tau $$

$$ \leq \int_0^t W \log_2 \left( 1 + \frac{P_0 E[|h(\tau)|^2]}{\sigma^2 F_0} \right) \, d\tau $$

$$ = \int_0^t W \log_2 \left( 1 + \frac{\gamma_0 P_{\text{loss}}(\tau)}{\|q(\tau) - p\|^2} \right) \, d\tau, \quad (12) $$

where $\gamma_0 = P_0 \beta_0 / (\sigma^2 \Gamma_0)$.

### D. The UAV State-Space Model

According to the modern control theory [21], a dynamic system is modeled as a set of differential equations, and it can be expressed in the form of the state-space model. A state-space model consists of state variables and control variables, and the operations of the system are governed by the states. The state variables cannot be changed directly. Instead, they are usually steered to the desired value by manipulating the control variables accordingly.

By observing the dynamic model in (2) and considering the physical meaning of the variables therein, we define the state vector as

$$ x(t) = \begin{bmatrix} x(t) & y(t) & z(t) & \dot{x}(t) & \dot{y}(t) & \dot{z}(t) & \phi(t) & \theta(t) & \psi(t) & \dot{\phi}(t) & \dot{\theta}(t) & \dot{\psi}(t) & E(t) & Q(t) \end{bmatrix}^T $$

and the control vector as $u(t) = [u_1(t) \ u_2(t) \ u_3(t) \ u_4(t)]^T$, where

$$ u_1(t) = \sum_{i=1}^4 \omega_i^2(t) $$

$$ u_2(t) = \omega_2^2(t) - \omega_1^2(t) $$

$$ u_3(t) = \omega_3^2(t) - \omega_1^2(t) $$

$$ u_4(t) = \omega_1^2(t) - \omega_2^2(t) + \omega_3^2(t) - \omega_4^2(t). \quad (13) $$

The chosen control variables possess physical meanings as follows. $C_i u_1(t) = \sum_{i=1}^4 F_i(t)$ is the total thrust force on the UAV. $C_i u_2(t)$ and $C_i u_3(t)$ and $C_m u_4(t)$ are the generated torques on the $x$ axis, $y$ axis and $z$ axis, respectively. In fact, $\omega_i^2(t)$, $i = 1, 2, 3, 4$ can be obtained by $u_i(t)$, $i = 1, 2, 3, 4$ with the following equations:

$$ \omega_1(t) = 0.5 (u_1(t) + u_2(t) - 2u_3(t))^{0.5} $$

$$ \omega_2(t) = 0.5 (u_1(t) - u_2(t) + 2u_3(t))^{0.5} $$

$$ \omega_3(t) = 0.5 (u_1(t) + u_2(t) + 2u_3(t))^{0.5} $$

$$ \omega_4(t) = 0.5 (u_1(t) - u_2(t) - 2u_3(t))^{0.5}. \quad (14) $$

Then, the state-space model of system (2) can be written as (15), shown at the bottom of the page.

In (15), the power of the $i$th motor $P_i(t)$ can be obtained by substituting $\omega_i(t)$ in (14) into (5). For notational simplicity, (15) is more compactly written as

$$ \dot{x}(t) = f_1(x(t), u(t)), \quad (16) $$

where $\dot{x}(t)$ denotes the derivative of $x$ with respect to $t$.

**Remark 1:** The functions of motor angular velocities in (13) are chosen as the control variables, which can be directly implemented in practical systems. This is because by setting the angular velocities of the motors at each time instant $t \in [0, T]$, the UAV can fly towards the destination along any desired trajectory.

### E. Problem Formulation

Next, the trajectory optimization problems are formulated as optimal control problems by considering two different performance measures - flying time and energy consumption.
1) Flying Time Minimization: The time-optimal control problem for the UAV-aided wireless communications can be formulated as follows.

\textbf{P1: } \min \limits_{u(t), T} T \\
\text{s.t. } C_0 : x(t) = f_1(x(t), u(t)), \quad t \in [0, T] \\
C_1 : 0 \leq u_1(t) \leq U_{\text{imax}}, \quad t \in [0, T] \\
C_2 : |u_i(t)| \leq U_{\text{imax}}, \quad i = 2, 3, 4, \quad t \in [0, T] \\
C_3 : x(0) = x_0 \\
C_4 : x_1(T) = x_F \\
C_5 : x_2(T) = y_F \\
C_6 : x_3(T) = z_F \\
C_7 : x_{14}(T) \geq Q_{\text{min}} \\
C_8 : x_3(t) \geq h_{\text{min}}, \quad t \in [0, T] \\
C_9 : |x_{7}(t)| \leq \phi_{\text{max}}, \quad t \in [0, T] \\
C_{10} : |x_8(t)| \leq \theta_{\text{max}}, \quad t \in [0, T].

The main difference of the above optimal control problem from conventional trajectory optimization problems (e.g. [14]–[20]) is that the dynamic equations in \( C_0 \) are considered. Hence, it is also called dynamic optimization. Another difference is that the decision variables of an optimal control problem are continuous instead of being discretized as in [14]–[16].

\( C_1 \) is introduced to limit the angular velocities of the motors, while \( C_2 \) is imposed to limit their differences. \( C_3 \) gives the initial value for the state vector \( x(t) \), which is necessary for computing the differential equations in (16). Constraints \( C_4 - C_6 \) specify the destination location requirement. Note that by dropping the constraints, \( C_4 - C_6 \), the formulated problem corresponds to the scenario that the destination point is also part of the optimization variables, for which the techniques proposed below can be directly applied. For safety reasons, constraints \( C_8 - C_{10} \) are imposed to limit the flying altitude, the roll angle and the pitch angle of the UAV, where \( h_{\text{min}} \) is the minimum allowable altitude, \( \phi_{\text{max}} \) and \( \theta_{\text{max}} \) are the safety margin for \( \phi(t) \) and \( \theta(t) \), respectively. \( Q_{\text{min}} \) is the minimum communication throughput requirement for GT.

2) Energy Consumption Minimization: Similarly, the energy minimization problem can be cast as follows.

\textbf{P2: } \min \limits_{u(t), T} x_{13}(T) \\
\text{s.t. } C_0 - C_{10}.

The only difference between \textbf{P1} and \textbf{P2} is the objective function. In \textbf{P2}, the objective function is \( x_{13}(T) \), which is the energy cost up to the mission completion time \( T \) (\( E(T) \)) according to the definition of \( x(t) \). \textbf{P2} aims to find \( u(t) \) and \( T \) such that the energy cost of the UAV is minimized while the end point constraint, the kinematic and dynamic equations of the UAV, the flying altitude constraint, the roll angle constraint, the pitch angle constraint, and the minimum communication throughput requirement are satisfied.

\textit{Remark 2: } Compared with the destination constraints \( C_4 - C_6 \), the state constraints \( C_8 - C_{10} \), which are also known as path constraints, are more difficult to handle, since they involve an infinite number of constraints to satisfy over the time horizon \( [0, T] \) [22].

\begin{figure}[h]
\centering
\includegraphics[width=0.5\textwidth]{Fig5}
\caption{The forces on the UAV during the level flight with a constant speed \( V_c \).}
\end{figure}

\section*{F. Special Cases}

In the last subsection, we first consider two special cases of the above formulated problems, for fly-hover-fly trajectory and 2D trajectory optimization, respectively.

1) Fly-Hover-Fly Trajectory: Fly-hover-fly trajectory is commonly used for UAV communications [16], which is easier to implement in practice. Under this scheme, the UAV first flies directly to a location above the GT, where it hovers and communicates with the GT. After this, it flies directly to the end point. In particular, the UAV flies horizontally with a fixed flying velocity from the start to the hovering location and from it to the end location. As a result, the flying time and the energy consumption mainly depend on the flying velocity.

We first consider the case when the UAV is in the level flight mode with a constant speed \( V_c \), for which the four brushless motors rotate in the same constant speed \( \omega_c \). For illustration, the forces on the aircraft in this scenario are shown in Fig. 5, where \( F \) is the thrust force generated by the four motors, \( D \) is the drag force, \( \alpha \) is the angle of attack, and \( \bar{F} \) is the projection of \( F \) on the horizontal plane.

According to (1) and [27], [29], we have

\[ F = 4C_D\omega_c^2, \quad D = C_DV_c^2, \quad (17) \]

where \( C_D \) is the fuselage drag coefficient. Since the UAV’s speed is constant, we have

\[ \bar{F} = F \cos(\alpha) = mg, \quad \bar{F} = F \sin(\alpha) = D. \quad (18) \]

The angular speed of the motor \( \omega_c \) can be solved from equations (17) and (18), given by

\[ \omega_c = \sqrt{\frac{mg}{4C_D \left(1 + \frac{C_D^2}{m^2g^2V_c^4}\right)^{\frac{1}{4}}}}. \quad (19) \]

It then follows from (5) that the flying power consumption of the UAV can be obtained as

\[ P_c = 4\left(c_4\omega_c^4 + c_3\omega_c^3 + c_2\omega_c^2 + c_1\omega_c + c_0\right). \quad (20) \]
By substituting (19) into (20), the power consumption $P_c$ can be expressed in terms of the cruising speed $V_c$, given by

$$P_c = \frac{c_4}{4} \left( \frac{m^2 g^2}{C^2_t} + \frac{C^2_d V^4}{C^2_t} \right) + \frac{c_3}{2} \left( \frac{m^2 g^2}{C^2_t} + \frac{C^2_d V^4}{C^2_t} \right)^{3/2} + 2c_1 \left( \frac{m^2 g^2}{C^2_t} + \frac{C^2_d V^4}{C^2_t} \right)^{3/2} + 4c_0,$$  \tag{21}

which is plotted in Fig. 6.

It is observed from (21) that at high flying speed $V_c \gg 1$, the power increases with $V_c$ in a quartic manner. This is different from the cubic relationship derived in [16]. Such a difference is mainly due to the fact that the model in (21) is directly derived based on the current and voltage flows of the electrical motors, and thus it takes into account not just the required power to support the UAV flight status, as in [16], but also the energy conversion efficiency of the electrical motors. According to [30], the output power of the electric motor can be modeled as

$$\tilde{P}_c = 4M\omega_c = 4C_m \left( \frac{mg}{4C_T} \right)^{3/2} \left( 1 + \frac{C^2_d}{m^2 g^2 V^4} \right)^{3/2},$$  \tag{22}

where $M = C_m\omega_c^2$ is the propeller torque. It is observed from (22) that similar to [16], the output power is a function of $V_c$ with cubic order. Moreover, the energy model in [16] is also drawn in Fig. 6, and the parameters in the model are obtained from the UAV model in this paper. It is worth mentioning that while the energy consumption model in [16] is applicable for generic rotary-wing UAVs, the models in (21) and (22) are derived for electric quad-rotor UAVs specifically.

Ignoring the energy consumption and time of UAV in the acceleration and deceleration of flat flight, the total flying time of fly-hover-fly trajectory is

$$T_{total} = T_1 + T_h + T_2 = \frac{D_1}{V_c} + \frac{Q_{min}}{W \log_2 \left( 1 + \frac{\gamma_0 P_{LoS}(t)}{D_0} \right)} + \frac{D_2}{V_c},$$  \tag{23}

where $T_1$ denotes the flying time from the start point to the hovering location, $T_h$ is the hovering time, $T_2$ denotes the flying time from the hovering location to the end point, $D_1$ represents the distance between the start point and GT, $D_2$ is the distance between the GT and the end point, $D_h$ denotes the distance between GT and the hovering location, $P_{LoS}$ is the regularized LoS probability at the hovering point. Then, the total energy consumption can be expressed by

$$E_{total} = P \cdot T_1 + (P_h + P_0)T_h + P \cdot T_2,$$  \tag{24}

where $P_h$ is the hovering power, which is obtained by setting $V_c = 0$ in (19) and (20), and $P_0$ is the communication power.

2) 2D Trajectory Optimization: In this case, the UAV flies horizontally with a time-varying velocity $V(t) = [v_x(t) \ v_y(t)]^\top$, where $v_x(t)$ and $v_y(t)$ are the flying velocities on the $x$ axis and $y$ axis of the Earth frame, respectively.

In this scenario, $\dot{F} = mg$ and $\ddot{F} = mg \tan(\alpha)$ by observing the forces on the UAV in Fig. 5. Then, we project $\dot{F}$ onto the $x$ axis and $y$ axis of the Earth frame as shown in Fig. 7, where $\chi$ is called the heading angle. From (18), it follows that $\dot{F} = mg \tan(\alpha)$.

Then, by applying Newton’s second law and considering the definition of the drag force $D$ in (17), it follows that

$$ma_x = F_x - D_x = mg \tan(\alpha) \cos(\chi) - C_d |v_x| v_x,$$

$$ma_y = F_y - D_y = mg \tan(\alpha) \sin(\chi) - C_d |v_y| v_y,$$  \tag{25}

where $a_x$, $a_y$, $D_x$ and $D_y$ are the accelerations and drag force on the $x$ axis and $y$ axis, respectively.

Defining the state vector as $x(t) = [x(t) \ y(t) \ v_x(t) \ v_y(t)] Q(t) E(t)^\top$ and the control vector as $u(t) = [\alpha(t) \ \chi(t)]^\top$, respectively, then the 2D version of the state-space model (15) can be written as

$$\begin{align*}
\dot{x}_1(t) &= x_3(t), \quad \dot{x}_2(t) = x_4(t), \\
\dot{x}_3(t) &= g \tan(u_1(t)) \cos(u_2(t)) - \text{sign}(x_3(t)) \frac{C_d}{m} x_3^2(t), \\
\dot{x}_4(t) &= g \tan(u_1(t)) \sin(u_2(t)) - \text{sign}(x_4(t)) \frac{C_d}{m} x_4^2(t), \\
\dot{x}_5(t) &= \sum_{i=1}^4 P_i(t) + P_0, \\
\dot{x}_6(t) &= W \log_2 \left( 1 + \frac{\gamma_0 P_{LoS}(t)}{(x_1(t) - q_{x_1})^2 + (x_2(t) - q_{y_2})^2 + H^2)^{\gamma/2}} \right),
\end{align*}$$  \tag{26}

where $P_i(t)$ is obtained by substituting $\omega_i(t)$ in (14) into (5). Similarly, (26) is simply denoted as

$$\dot{x}(t) = f_2(x(t), u(t)).$$  \tag{27}
Thus, the 2D version of P1 can be written as

\[
\text{P3 : } \min_{u(t),T} T \\
\text{s.t. } S_0 : \dot{x}(t) = f_2(x(t), u(t)), t \in [0, T] \\
S_1 : |u_1(t)| \leq \alpha_{max}, t \in [0, T] \\
S_2 : x(0) = x_0 \\
S_3 : x_1(T) = x_T \\
S_4 : x_2(T) = y_T \\
S_5 : x_6(T) \geq Q_{min}.
\]

And the 2D version of P2 can be expressed

\[
\text{P4 : } \min_{u(t),T} x_5(T) \\
\text{s.t. } S_0 - S_5.
\]

III. PROPOSED SOLUTION

P1-P4 are optimal control problems subject to state constraints, which are challenging to solve in the control theory. Since the flying time \(T\) is also an optimization variable, then a time scaling method is introduced in this section to transform the varying time horizon into a fixed one. The decision vector \(u(t)\) is a multi-dimensional continuous-time function, which implies that there are an infinite number of decision variables. For this, a control parametrization technique is utilized to discretize the control vector \(u(t)\). Since the state constraint is infinite dimensional in nature, then a constraint transcription method together with a local smoothing technique is introduced to convert the constraints into the constraints in an integral form. In this section, we will focus on solving P1, since P2, P3 and P4 can be solved in a similar manner.

A. Time Scaling

The following linear transform [23], [24] is applied to the dynamic systems (16) and (27) for mapping the original time horizon \([0, T]\) into a fixed time horizon \([0, 1]\)

\[
\frac{dt}{ds} = \tan \theta = T. \tag{28}
\]

Then, by applying the chain rule to (16) and (27) and considering (28), it follows that

\[
\dot{x}(s) = \frac{dx}{ds} = \frac{dx}{dt} \cdot \frac{dt}{ds} = T \cdot f_i(x(s), u(s)), \quad i = 1, 2.
\]

\[
\text{The end location constraints } C_4-C_7 \text{ then become}
\]

\[
C_4 : x_1(1) = x_T, \quad C_5 : x_2(1) = y_T, \tag{30}
\]

\[
C_6 : x_3(1) = z_T, \quad C_7 : x_{14}(1) \geq Q_{min}. \tag{31}
\]

Similarly, the state constraints \(C_8-C_{10}\) become

\[
C_8 : x_3(s) \geq h_{min}, \quad C_9 : |x_7(s)| \leq \phi_{max}, \tag{32}
\]

\[
C_{10} : |x_8(s)| \leq \theta_{max}, \quad s \in [0, 1]. \tag{33}
\]

B. Control Parametrization

The time horizon \([0, 1]\) is partitioned into \(K\) equal sub-intervals with the following \(K+1\) boundary points,

\[
\{s_0 = 0, s_1 = \frac{1}{K}, s_2 = \frac{2}{K}, \ldots, s_{K-1} = \frac{K-1}{K}, s_K = 1\}.
\]

As illustrated in Fig. 8, for each \(i = 1, 2, 3, 4\), \(u_i(s)\) is approximated by the following piecewise constant function [22]:

\[
u_i(s) \approx \sum_{k=1}^{K} \sigma_{i,k} \Gamma_{[s_{k-1}, s_k]}(s), \tag{34}\]

where

\[
\Gamma_{[s_{k-1}, s_k]}(s) = \begin{cases} 
1, & s \in [s_{k-1}, s_k) \\
0, & \text{otherwise.}
\end{cases}
\]

By letting \(\sigma_i = [\sigma_{i,1}, \sigma_{i,2}, \ldots, \sigma_{i,K}]^T, \quad i = 1, 2, 3, 4\) and \(\sigma = [\sigma_1, \sigma_2, \sigma_3, \sigma_4]^T\), \(u(s)\) is thus parametrized by the vector \(\sigma\).

By replacing \(u(s)\) with \(\sigma\), the dynamic equations in (29) are simply denoted as

\[
\dot{x}(s) = T \cdot f_i(x(s), \sigma), \quad i = 1, 2. \tag{35}
\]

Considering the control parametrization (34), constraint \(C_1\) is rewritten as

\[
C_1 : 0 \leq \sigma_{i,k} \leq U_{1_{max}}, \quad k = 1, 2, \ldots, K, \tag{36}
\]

and \(C_2\) can be modified in a similar manner.

Remark 3: Control parametrization does not mean ‘control discretization’, though the piece-wise constant functions are adopted here to approximate the control inputs as shown in Fig. 8. In fact, continuous and even differentiable control inputs can be obtained by using the piece-wise linear function and spline function to approximate the control inputs [22]. In addition, the state variables are still smooth by

C. Constraint Approximation

Considering the constraint transcription technique and local smoothing technique in [22], \(C_8\) can be approximated by

\[
\gamma + \int_0^1 l_{C_8, \epsilon} ds \geq 0, \tag{37}
\]

where

\[
l_{C_8, \epsilon} = \begin{cases} 
0, & x_3(s) - h_{min} > \epsilon \\
- (x_3(s) - h_{min} - \epsilon)^2 / 4\epsilon, & -\epsilon \leq x_3(s) - h_{min} \leq \epsilon \\
x_3(s) - h_{min}, & x_3(s) - h_{min} \leq -\epsilon.
\end{cases}
\]
and $\gamma > 0$. $C_9$ and $C_{10}$ can be handled in a similar manner, which are written below:

$$
\gamma + \int_0^1 l_{C_{9-1},\epsilon} ds \geq 0, \quad \gamma + \int_0^1 l_{C_{9-2},\epsilon} ds \geq 0,
$$

(38)

$$
\gamma + \int_0^1 l_{C_{10-1},\epsilon} ds \geq 0, \quad \gamma + \int_0^1 l_{C_{10-2},\epsilon} ds \geq 0,
$$

(39)

where $l_{C_{9-1},\epsilon}$, $l_{C_{9-2},\epsilon}$, $l_{C_{10-1},\epsilon}$ and $l_{C_{10-2},\epsilon}$ are obtained similarly as $l_{C_{8,\epsilon}}$.

D. Algorithm

By applying the transforms from the previous subsections to P1, we obtain the following problem:

$$(P1)_{\epsilon,\gamma} : \min_{x,T} \quad T
$$

s.t. $C_0 : x(s) = T f_1(x(s), \sigma), \quad s \in [0,1]$

$C_1 : \quad 0 \leq \sigma_{i,k} \leq U_{i,max}, \quad k = 1,2,\ldots,K$

$C_2 : \quad |\sigma_{i,k}| \leq U_{i,max}, \quad i = 2,3,4,$

$\quad k = 1,2,\ldots,K$

$C_3 : \quad x(0) = x_0$

$C_4 : \quad x_1(1) = x_T$

$C_5 : \quad x_2(1) = y_T$

$C_6 : \quad x_3(1) = z_T$

$C_7 : \quad x_{14}(1) \geq Q_{\min}$

$C_8 : \quad \gamma + \int_0^1 l_{C_{8,\epsilon}} ds \geq 0$

$C_9 : \quad \gamma + \int_0^1 l_{C_{9-1},\epsilon} ds \geq 0, \quad \gamma$

$$+ \int_0^1 l_{C_{9-2},\epsilon} ds \geq 0,$$

$C_{10} : \quad \gamma + \int_0^1 l_{C_{10-1},\epsilon} ds \geq 0, \quad \gamma$

$$+ \int_0^1 l_{C_{10-2},\epsilon} ds \geq 0.$$

Problem $(P1)_{\epsilon,\gamma}$ can be solved as a nonlinear program, if the gradients of the objective function and constraints functions are available. This can be verified by the following arguments.

At iteration $k$, the current decision vector is denoted as $\sigma^{(k)}$. Then, we construct $u^{(k)}(s)$ with $\sigma^{(k)}$ according to (34) and solve the differential equations $\dot{x}^{(k)}(s) = T^{(k)} f_1(x^{(k)}(s), u^{(k)}(s)), \quad s \in [0,1]$ for $x^{(k)}(s)$. Hence, the values of the constraint functions $C_3 - C_{10}$ can be obtained with $x^{(k)}(s)$ and $u^{(k)}(s)$. Since the value of the objective function is known, which is $T^{(k)}$, the problem can be regarded as a nonlinear program as long as the gradients of the objective function and the constraint functions are available. To this end, the gradient formula will be derived in the next subsection. The main procedures for solving problem $(P1)_{\epsilon,\gamma}$ are summarized in Algorithm 1.

In order to solve problem P1, we shall solve a sequence of problems $(P1)_{\epsilon,\gamma}$ by adjusting $\epsilon$ and $\gamma$ as shown in Algorithm 2. As summarized in Algorithm 2, $\epsilon$ and $\gamma$ determine the accuracy and the feasibility of the algorithm, respectively. The initial $\gamma$ is set as $\epsilon/16$ for guaranteeing the convergence of the algorithm [22]. $\gamma$ is usually initialized to be slightly larger in order to find a feasible solution. As $\epsilon \to 0$, which is achieved by setting $\epsilon = \epsilon/10$ in Step 4, $\sigma_{\epsilon,\gamma}$ and $T_{\epsilon,\gamma}$ converge to the optimal solution $\sigma^*$ and $T^*$, respectively. In fact, $\gamma \to 0$ as $\epsilon \to 0$ and this is achieved by setting $\gamma = \epsilon/10$ in Step 4.

**Algorithm 1** For Solving Problem $(P1)_{\epsilon,\gamma}$ at Iteration $k$

**Input:** $\sigma^{(k)}$ and $T^{(k)}$.

**Output:** $\sigma^{(k+1)}$ and $T^{(k+1)}$.

1: Construct $u^{(k)}(s)$ with $\sigma^{(k)}$ according to (34).

2: Solve $\dot{x}^{(k)}(s) = T^{(k)} f_1(x^{(k)}(s), u^{(k)}(s)), \quad s \in [0,1]$ for $x^{(k)}(s)$ with $u^{(k)}(s)$.

3: Calculate the values of the constraint functions $C_3-C_{10}$ with $x^{(k)}(s)$ and $u^{(k)}(s)$.

4: Calculate the gradients of the objective function and the constraint functions with $x^{(k)}(s)$ and $u^{(k)}(s)$.

5: Input the values and the gradients of objective functions and the constraint functions to the nonlinear program solver.

6: Output $\sigma^{(k+1)}$ and $T^{(k+1)}$.

**Remark 4:** Let $u^*(s)$ and $u^*_{\epsilon,\gamma}(s)$ (constructed by $\sigma^*_{\epsilon,\gamma}$ and $T^*_{\epsilon,\gamma}$ according to (34)) be an optimal solution to problem P1 and that to problem $(P1)_{\epsilon,\gamma}$ respectively. Then, as $\epsilon \to 0$ and the number of time intervals $K \to \infty$, $u^*_{\epsilon,\gamma}(s) \to u^*(s)$. For more details of the proof, the readers may refer to Theorems 9.2.1, 9.2.2 and 9.2.3 of [22].

**Remark 5:** The subproblem of solving problem $(P1)_{\epsilon,\gamma}$ with the sequential quadratic programming (SQP) method is a quadratic program, and its computational complexity is $O(K^2)$. Therefore, the computational cost increases with the number of time slots, $K$. Thus, there is a trade-off between the performance and complexity in choosing $K$. In practice, $K$ is usually set as 10. This is because the performance improvement is marginal if $K > 10$.

**Remark 6:** The solutions of P2-P4 can be obtained in a similar manner as that for P1. For P2, the only difference is the objective function. Therefore, Algorithm 2 can be applied to P2 by changing the objective function and the
corresponding gradients. P3 and P4 are simplified versions of P1 and P2, respectively, with less state equations in $S_0$ and less constraints. Thus, Algorithm 2 can be applied to them by solving state equations with lower dimensions and fewer number of constraints.

Remark 7: The developed framework can be extended to the multi-UAV or multi-user scenario, for which the problem will be a mixed integer non-convex optimal control problem. The integer decision variables, which are due to communication scheduling, might be tackled by the benders decomposition method or the relaxation technique in [33]. The non-convexity caused by the co-channel interferences can be handled by techniques like successive convex approximation [33]. More in-depth study on multi-UAV and multi-user setups will be left as future work.

E. Gradient Formulas

Since the gradients are essential for implementing Algorithm 1, the gradient formulas for the objective function are derived in this subsection. The gradient formulas for the constraint functions can be derived in a similar manner and thus are omitted for brevity.

Theorem 1: The gradient formula of the objective function $J$ are

$$
\frac{\partial J}{\partial \sigma} = T \int_0^1 \left[ \frac{\partial f_1 (x(s), \sigma)}{\partial \sigma} \right]^T \lambda_0(s) ds, \quad (40)
$$

$$
\frac{\partial J}{\partial T} = 1 + \int_0^1 \lambda_0^T (s) f_1 (x(s), \sigma)) ds, \quad (41)
$$

where $\lambda_0(s)$ is the solution of the following co-state equation

$$
\dot{\lambda}_0(s) = -T \left[ \frac{\partial f_1 (x(s), \sigma)}{\partial x} \right]^T \lambda_0(s) \quad (42)
$$

with the terminating condition $\lambda_0(1) = 0$.

Proof: See Appendix A.

IV. NUMERICAL RESULTS

In this section, the proposed power consumption model of the motor is firstly verified by experimental data, and then the effectiveness of the proposed algorithm is demonstrated by simulations. The parameters of the UAV [34] and system setups are given in Table II. The modeling parameters for the probabilistic LoS channel model in (8) and (9) are set as $a = 10$, $b = 0.6$, $\kappa = 0.2$, and $\tilde{\alpha} = 2.3$ [16]. The coordinates of the end point is $q_F = [x_F, y_F, z_F]^T = [500, 500, 100]^T$ and that of the GT is $p = [x_G, y_G, z_G]^T = [200, 400, 0]^T$. The cruising speed for the fly-hover-fly trajectory is set as $V_c = 13 \text{ m/s}$.

A. Verification of Proposed Motor Power Consumption Model

The experimental data are obtained from the vendor’s website [35], which are given in Table III. We plot the motor power consumption versus the motor rotation speed with the experimental data and the proposed model (5) in Fig. 9. As shown in Fig. 9, the proposed model fits well with the experimental data, which verifies the effectiveness of the motor’s power consumption model in (5).

B. Example 1: 2D Trajectory Optimization

In this example, the UAV flies in the horizontal plane with fixed altitude of 100 m. The initial condition for P3 and P4 is set as $x_0 = [0, 0, 10, 10, 0, 0]^T$. We set $K = 20$ for implementing Algorithm 1.

We plot the time and energy minimizing trajectories with $Q_{\min} = 100 \text{ Mbits}$ and $500 \text{ Mbits}$ in Fig. 10. The trajectory under the fly-hover-fly scheme is also plotted in Fig. 10 for comparison. As illustrated in Fig. 10, the trajectories get closer to the GT as $Q_{\min}$ increases. This is expected since it takes more time and energy for the UAV to finish the communication task for a larger $Q_{\min}$.

In addition, we observe that the time and energy minimizing trajectories (denoted by Min Time and Min Energy, respectively) almost coincide under each QoS constraint as shown in Fig. 10. This is due to the limitation of the 2D trajectory design, and we shall show later that it is not the case for the 3D trajectory design.

The flying time and energy consumption for each scenario are given in Fig. 14. As expected, the time optimized trajectories outperform the other trajectories in terms of minimum flying time, and energy optimized trajectories outperform the other trajectories in terms of minimum energy consumption.
C. Example 2: 2D Trajectory Optimization Under Different Energy Models

In this example, we compare the performance of the proposed energy model with the state-of-the-art model in [16]. Since the energy model in [16] is only applicable to 2D UAV trajectory, the problem setting in Example 1 is adopted here for simplicity. We plot the optimized 2D trajectories, the flying speed versus time, and the energy consumption versus the throughput requirement with the two models in Fig. 11. Here, ‘Real Cost [16]’ stands for the energy cost of the optimized trajectory obtained according to [16], which is calculated by the proposed energy model. It is observed from Fig. 11(a) and Fig. 11(b) that with the energy model in [16], the UAV flies around the GT. By contrast, with the proposed model, it hovers on the top of the GT. This is because the optimal speed for minimum power consumption of the proposed model corresponds to the hovering status, while that for the model in [16] corresponds to a non-zero speed, as shown in Fig. 6. In addition, it is also observed from Fig. 11(b) that the change in speed with the proposed model is smoother than that with the model in [16]. As expected, the energy consumption of the proposed model is lower than the true value and it is higher than the theoretical value of that in [16], as illustrated in Fig. 11(c).

D. Example 3: 3D Trajectory Optimization

In this example, the 3D trajectory optimization is considered. The initial condition for P1 and P2 is set as $x_0 = [0, 0, 100, 10, 0, -0.98, 0.04, -0.76, 0, 0, 0, 0, 0]^T$ and $K$ is set as 20.

The time and energy minimizing trajectories with $Q_{min} = 100 \, \text{Mbits}$ or $500 \, \text{Mbits}$ are plotted in Fig. 12. For comparison, the trajectory generated under the fly-hover-fly scheme is also plotted. As expected, the altitudes of trajectories with more QoS requirements are lower and closer to the GT as shown in Fig. 12. Different from the 2D trajectory design, the time minimizing trajectory is quite different from the energy minimizing trajectory under the same QoS constraint.

The flying altitude and flying speed versus time are also plotted in Fig. 13. Fig. 13(a) further verifies that the altitudes of trajectories with more QoS requirements are lower. Interestingly, we can observe that the UAV even flies at the lowest allowable altitude for more than 20 s on the top of GT for the ‘Energy Min 500 Mbits’ case. This is expected since the communication channel is the best with the minimum altitude. In Fig. 13(b), we observe that the time optimized trajectories increase the flying speed dramatically initially. This is because the UAV has to get closer to the GT more quickly in order to reduce the flying time.

In order to illustrate the performance gain of the 3D trajectory optimization over 2D trajectory optimization, we plot the
Fig. 12. Example 3: the optimized 3D trajectories.

Fig. 13. Example 3: flying altitude and speed.

Fig. 14. Example 3: Performance versus throughput requirement.

E. Example 4: 3D Trajectory Optimization Without End Point Constraints

In this example, we consider a scenario of Example 3, in which the destination of the UAV is not fixed, but part of the optimization variables, by dropping constraints $C_4$, $C_5$ and $C_6$ in $P_1$ and $P_2$. The optimized 3D trajectories and the corresponding flying speeds are plotted in Fig. 15(a) and Fig. 15(b), respectively. It is observed that without fixing the end point, the UAV completes the task when it is still hovering above the GT. This is because with the proposed model, the hovering status ($V_c = 0$) costs the least energy according to Fig. 6 and also enjoys the strongest channel.

F. Example 5: Trade-off Between Performance and Complexity

In order to examine the trade-off between the performance and the complexity (in terms of number of time partition intervals) of the proposed algorithm, we provide the objective values of $P_3$ and $P_4$ with different $K$ in Table IV. In this example, the altitude of the UAV is 100 m. The initial condition is set as $x_0 = [0, 0, 10, 10, 0, 0]^T$ and $Q_{min} = 500$ Mbits. As illustrated in Table IV, the improvement of the objective value is only notable for $K$ increasing from 3 to 6 and it
becomes negligible for \( K \geq 6 \). Therefore, \( K = 20 \) is large enough for ensuring the performance and \( K \) is usually set as 10 in practice [24].

V. Conclusion

A new control-based UAV trajectory optimization approach was proposed in this paper inspired by the concept of state-space model. Compared to prior works in this line of research, the dynamic equations of UAVs were considered and as a result, the optimized trajectory constitutes smooth curves that can be easily implemented in practice. Moreover, an integrated design was proposed, which simultaneously optimizes the trajectory and output control signals for the UAV. In addition, a new energy consumption model for electric quad-rotor UAVs was proposed, based on which a practical 3D trajectory optimization algorithm was developed. Different from the existing UAV energy models, the proposed model was derived directly based on the voltage and current flows of the UAV’s electric motors, which takes into account the energy conversion efficiency. Numerical results demonstrated the effectiveness of our proposed algorithms for both 2D and 3D UAV trajectory optimization.

### Table IV

<table>
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<th>( \text{Energy Min (kJ)} )</th>
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</tbody>
</table>

### Example 3: The Trade-off Between the Performance and \( K \)

\begin{align*}
\text{(a) The optimized 3D trajectories.} \\
\text{(b) Flying speed versus time.}
\end{align*}

Fig. 15. Example 4: 3D trajectory optimization without end point constraints.

### Appendix A

**Proof of Theorem 1**

We consider a standard optimal parameter selection problem \( P \). The dynamic system is given as

\[
\dot{x} = f(t, x(t), \xi), \quad x(0) = x_0(\xi).
\]

The goal of problem \( P \) is to find a \( \xi \in \mathbb{R}^s \) such that the cost function

\[
g_0(\xi) = \Phi_0(x(T|\xi), \xi) + \int_0^T L_0(t, x(t|\xi), \xi)dt \tag{44}
\]

is minimized subject to the equality constraints

\[
g_i(\xi) = \Phi_i(x(T|\xi), \xi) + \int_0^T L_i(t, x(t|\xi), \xi)dt = 0, \quad i = 1, 2, \ldots, N_e, \quad \text{and inequality constraints}
\]

\[
g_i(\xi) = \Phi_i(x(T|\xi), \xi) + \int_0^T L_i(t, x(t|\xi), \xi)dt \geq 0, \quad i = N_e + 1, N_e + 2, \ldots, N_e + N. \tag{46}
\]

Then, the gradient formulas for the cost function and the constraint functions of problem \( P \) are given in the following lemma.

**Lemma 1** (Theorem 7.2.2 in [22]): Considering problem \( P \), for each \( i = 0, 1, 2, \ldots, N_e + N \), the gradient of the cost/constraint function is given by

\[
\frac{\partial g_i(\xi)}{\partial \xi} = \frac{\partial \Phi_i(x(T|\xi), \xi)}{\partial \xi} + \lambda_0^T(0|\xi) \frac{\partial x_0(\xi)}{\partial \xi} + \int_0^T \frac{\partial H_i(t, x(t|\xi), \xi, \lambda_i(t|\xi))}{\partial \xi} dt,
\]

where

\[
H_i(t, x(t|\xi), \xi, \lambda_i(t|\xi)) = L_i(t, x(t), \xi) + \lambda_i(t)^T f(x(t), \xi)
\]

is the corresponding Hamiltonian and \( \lambda_i(t) \) is the corresponding co-state vector satisfying the following differential equations:

\[
\left( \lambda_i(t) \right)^\top = -\frac{\partial H_i(t, x(t|\xi), \xi, \lambda_i(t|\xi))}{\partial x}
\]
with
\[ (\lambda_i(T) \uparrow) = \frac{\partial \Phi_i(x(T) \xi)}{\partial x}. \]

To prove Theorem 1, we define the corresponding Hamiltonian as
\[ H_0(x(s), \lambda_0(s), \sigma, T) = T \lambda_0 \uparrow f_1(x(s), \sigma). \] (47)

Then, we take the derivative of (47) with respect to \(u\) and \(T\), which yields
\[ \frac{\partial H_0}{\partial \sigma} = T \left( \frac{\partial f_1(x(s), \sigma)}{\partial u} \right) \lambda_0(s). \]
\[ \frac{\partial H_0}{\partial T} = \lambda_0(s) \uparrow f_1(x(s), \sigma). \] (48)

Since \( \Phi_0(x(T)) = T \),
\[ \frac{\partial \Phi_0}{\partial \sigma} = 0, \quad \frac{\partial \Phi_0}{\partial T} = 1. \] (49)

and \( x_0 \) does not depend on \( u \) and \( T \), we have
\[ \frac{\partial x_0}{\partial \sigma} = 0, \quad \frac{\partial x_0}{\partial T} = 0. \] (50)

By applying Lemma 1, it follows that
\[ \frac{\partial J}{\partial \sigma} = \frac{\partial \Phi_0}{\partial \sigma} + \lambda_0(0) \frac{\partial x_0}{\partial \sigma} + \int_0^1 \frac{\partial H_0}{\partial \sigma} ds. \] (51)

Substituting (48), (49) and (50) into (51), we obtain
\[ \frac{\partial J}{\partial \sigma} = T \int_0^1 \left( \frac{\partial f_1(x(s), \sigma)}{\partial \sigma} \right) \lambda_0(s) ds, \] (52)

and (41) can be derived in a similar manner, which thus completes the proof.

REFERENCES


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